



Solving Discrete Logarithms with Partial Knowledge of the Key

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- The presumed computational difficulty of solving the DLP in appropriate groups is the basis of many cryptosystems and protocols.
- The primary reason for the popularity of ECC over RSA is that there are currently no known subexponential algorithms to solve the DLP in groups used in ECC.



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 - decide whether $g = h$, in unit time.
 - compute any given power of g (including g^{-1}), in time $O(\log p)$.

Algorithms for DLP in Generic Groups

Baby-step Giant-step	Rho	Kangaroo*
Shanks Deterministic Time $O(\sqrt{p})$ Space $O(\sqrt{p})$	Pollard Probabilistic $O(\sqrt{p})$ $O(1)$	Pollard Probabilistic $O(\sqrt{b-a})$ $O(1)$

* Assumes that DL is known to lie in the interval $[a, b]$



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- Hence the Baby-step Giant-step method and the rho method are optimal algorithms to solve the DLP and cannot be improved further (except possibly by a constant factor).
- The reason for the popularity of the ECC is that the only known algorithms to solve the DLP over elliptic curve groups are the generic algorithms.



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- Famous examples include Timing based attacks and Power Analysis based attacks.



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- We can do an exhaustive search using the extra information to break the system.
- Can we do something in between? In other words, can we use the partial information intelligently to break the system?



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- In the first scenario, we assume that a sequence of contiguous bits of the key is revealed.
- In the second scenario, we assume that incomplete information about the “Square and Multiply Chain” (used to efficiently exponentiate) is revealed.



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Middle Part is Known Has not been studied in the Literature.

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- Assume that we know M and N such that

$$\alpha = \alpha_1 MN + \alpha_2 M + \alpha_3$$

where $0 \leq \alpha_2 < N$ is known and with
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where $0 \leq \alpha_2 < N$ is known and with $0 \leq \alpha_3 < M$.

- Suppose, we are given an integer r , $0 < r < p$, such that we can write rMN as $kp + s$ with $|s| < p/2$. Then,

$$\begin{aligned} r\alpha &= r\alpha_1 MN + r\alpha_2 M + r\alpha_3 \\ &= \alpha_1 kp + s\alpha_1 + r\alpha_2 M + r\alpha_3 \\ &= \alpha_1 kp + r\alpha_2 M + \alpha' \end{aligned}$$

Reducing to Kangaroo Algorithm

$$\begin{aligned}g^{\alpha r} &= g^{\alpha_1 k p + r \alpha_2 M + \alpha'} \\(g^\alpha)^r &= (g^p)^{\alpha_1 k} g^{r \alpha_2 M} g^{\alpha'} \\ \beta^r &= g^{r \alpha_2 M} g^{\alpha'}\end{aligned}$$

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- Denoting $(\beta \times g^{-\alpha_2 M})^r$ by β' , the above equation can be written in the form $\beta' = g^{\alpha'}$.
- Note that β' can be computed from β as r , α_2 , and M are known.
- Invoke Kangaroo Algorithm to compute α' .

Bounding Interval Size

- When s is positive, $\alpha' = \alpha_3 r + \alpha_1 s$ must be in the interval

$$\left[0, r(M - 1) + s \left(\frac{p}{MN} - 1 \right) \right]$$

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- In both cases we can restrict the value of α' to an interval of length $rM + |s| \frac{p}{MN}$.



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- We can do so, by using Dirichlet's Theorem on rational approximations.
- We can guarantee that the size of the interval is at most $O(2p/\sqrt{N})$.
- So, the time complexity of the overall algorithm will be $O(\sqrt{2}p^{1/2}/N^{1/4})$.



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- Once α' is known, we can solve the easy diophantine equation $\alpha' = r\alpha_3 + s\alpha_1$ and extract α_1 and α_3 .



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- The complexity that we are able to get is not quite optimal in the general case.
- However, if p is Mersenne prime (or if p is sufficiently close to 2^l), we are able to get optimal complexity.



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- $1 \rightarrow 1 \rightarrow g \rightarrow g^2 \rightarrow g^4 \rightarrow g^5 \rightarrow g^{10} \rightarrow g^{20} \rightarrow g^{21} \rightarrow g^{42} \rightarrow g^{43}$



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 - the total length n of the square and multiply chain is known.
 - the number m of M 's is known.
 - Exact positions of $m - i$ of the M 's are known.
- The problem is to utilize the partial information and figure out the entire chain.



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- We can do an exhaustive search in time $O(n^i)$. Guess the positions of the i M 's and then check whether the guess is right.
- We can make use of the fact that every M should be preceded and followed by a S . But, this will not affect the asymptotics.

A solution using an additional assumption

- Suppose that somehow we can split the chain into two parts such that $i/2$ M's are on the left part and the remaining $i/2$ M's are on the right part.

$$\begin{aligned}\beta &= g^\alpha = g^{a2^x + b} \\ &= (g^{2^x})^a g^b\end{aligned}$$

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- If we denote g^{-2^x} by h , then the above equation reduces to

$$\beta^{-1} \times g^b = h^a$$



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- Time Complexity is $O(n^{i/2})$ ignoring logarithmic terms.



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- One of them must have the property that $i/2$ M's are in each part. So, we try each way of splitting the chain, one position at a time.
- The overall complexity of the algorithm will be $O(n^{1+\lfloor \frac{i}{2} \rfloor})$.



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- At present, we don't know how to solve the discrete log problem efficiently when the bits revealed are not in contiguous positions.
- Sometimes, one uses the NAF (Non-adjacent Form) representation to do the exponentiation. If we know partial information about the NAF we don't know how to solve the discrete log problem efficiently.