

## 13 Nondeterminism and NP

### 13.1 Mersenne's conjecture

In 1644, Marin Mersenne made what came to be known as Mersenne's conjecture:  $2^n - 1$  is prime for  $n = 2, 3, 5, 7, 13, 17, 19, 31, 67, 127$  and 257. and is composite for all other positive integers  $n \leq 257$ .

Mersenne's conjecture stood until 1903 when Frank Cole made a presentation that put it to rest. The presentation was quite short. By starting with 2, successively doubling and finally subtracting 1, Cole showed that

$$2^{67} - 1 = 147,573,952,589,676,412,927.$$

Then he wrote down two numbers and multiplied them together.

$$\begin{array}{r} \phantom{\times} \phantom{147,573,952,589,676,412,927} \\ \phantom{\times} \phantom{147,573,952,589,676,412,927} \phantom{193,707,721} \\ \phantom{\times} \phantom{147,573,952,589,676,412,927} \phantom{193,707,721} \phantom{761,838,257,287} \\ \times \phantom{147,573,952,589,676,412,927} \phantom{193,707,721} \phantom{761,838,257,287} \\ \hline 147,573,952,589,676,412,927 \end{array}$$

That was all it took to convince Cole's audience that Mersenne's conjecture was mistaken. (Other mistakes in it were discovered later.)

But where did Cole get the factors of  $2^{67} - 1$ ? He said that it took "three years of sundays" to find them.

In idealized form, our system of justice is supposed to work as follows. First, the police gather evidence. Then, the prosecutor presents the case to a jury. Finally, the jury rules on whether the evidence is convincing. If the jury does not find the evidence convincing, the jurors are not required to go out and find new evidence. The case is over.

Frank Cole played the role of police and prosecutor and his audience played the role of jury. It can take much less time to present a case than it does to find the evidence.

## 13.2 Evidence checkers

We can break down testing whether string  $x$  is in language  $A$  into two parts: finding evidence and checking the evidence.

**Definition 13.1.** A *polynomial-time evidence checker* for language  $A$  is a program  $\text{check}(e, x)$  where there exists a positive integer  $k$  so that

1.  $\text{check}(e, x)$  runs in polynomial time (in the length of ordered pair  $(e, x)$ ).
2. If  $x \in A$  then there is a string  $e$  (the evidence) where  $|e| \leq |x|^k$  and  $\text{Run}(\text{check}, (e, x)) \cong 1$ . That is, members of  $A$  have short, easy to check evidence that they are members of  $A$ .
3. If  $x \notin A$  then there does not exist any string  $e$  so that  $\text{Run}(\text{check}, (e, x)) \cong 1$ . That is, the evidence checker cannot be fooled into believing that  $x \in A$  when in fact  $x \notin A$ .

There is an important asymmetry in evidence checkers. If  $x \in A$ , then there must be checkable evidence that  $x \in A$ . But if  $x \notin A$ , no evidence is required that  $x \notin A$ .

## 13.3 Definition of NP

**Definition 13.2.** *NP* is the class of all decision problems that have polynomial-time evidence checkers.

For example, an integer  $x$  is *composite* if  $x > 1$  and  $x$  is not prime. The smallest composite number is 4 ( $= 2 \cdot 2$ ). Define

$$\text{COMPOSITE} = \{x \in \mathcal{N} \mid x \text{ is composite}\}.$$

It is easy to see that COMPOSITE is in NP. (Frank Cole showed how.) The following is a polynomial-time evidence checker for COMPOSITE where the evidence  $e$  should be a factor of  $x$  and the checker verifies that.

```
"{composite( $e, x$ ):
  If  $1 < e < x$  and  $x \bmod e == 0$ 
    return 1
```

```

else
    return 0
}"

```

A simpler way to present an evidence checker is to list (1) the input, (2) the evidence and (3) the conditions that needs to be satisfied for the evidence to be convincing.

Evidence checker for COMPOSITE	
<b>Input</b>	Positive integer $x$
<b>Evidence</b>	Positive integer $e$
<b>Requirement</b>	$1 < e < x$ and $x \bmod e = 0$

## 13.4 Examples of problems in NP

### 13.4.1 Is a given propositional formula satisfiable?

**Definition 13.3.** A propositional formula  $\phi$  is *satisfiable* if there exists a truth-value assignment for the variables in  $\phi$  that makes  $\phi$  true.

**Definition 13.4.** The *Satisfiability Problem for Propositional Logic* (SATPL) is the following decision problem.

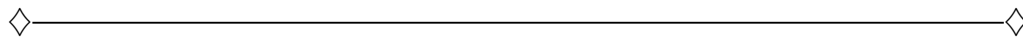
**Input.** A propositional formula  $\phi$ .

**Question.** Is  $\phi$  satisfiable?

**Theorem 13.1.** SATPL is in NP.

**Proof.** All we need is a polynomial-time evidence checker for SATPL. If you think about a truth-table for  $\phi$ , you only need to look at one row to determine that  $\phi$  is satisfiable.

Evidence checker for SATPL	
<b>Input.</b>	Propositional formula $\phi$
<b>Evidence.</b>	Truth value assignment $a$
<b>Requirement.</b>	$(a \vDash \phi)$ is true.



### 13.4.2 Does a graph have a small vertex cover?

**Definition 13.5.** Suppose that  $G = (V, E)$  is a simple graph. A *vertex cover* of  $G$  is a subset  $C \subseteq V$  such that, for every edge  $\{u, v\} \in E$ ,  $C \cap \{u, v\} \neq \{\}$ . That is, every edge must be incident on at least one member of the vertex cover  $C$ .

**Definition 13.6.** The *Vertex Cover Problem* (VCP) is the following decision problem.

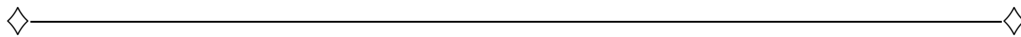
**Input.** A simple graph  $G$  and a positive integer  $k$ .

**Question.** Does there exist a vertex cover  $C$  of  $G$  where  $|C| \leq k$ ?

**Theorem 13.2.**  $VCP \in NP$ .

**Proof.** Decision problems in NP are often stated as a question about whether something exists. For example, VCP asks whether a vertex cover of a limited size exists. To find a polynomial-time evidence checker, use the thing whose existence is questioned as the evidence. The following is an evidence checker for VCP.

Evidence checker for VCP	
<b>Input</b>	Simple graph $G = (V, E)$ and positive integer $k$
<b>Evidence</b>	Set $C \subset V$
<b>Requirement</b>	$ C  \leq k$ and $C$ is a vertex cover of $G$ .



### 13.4.3 Can a list of integers be partitioned equally?

**Definition 13.7.** A list of positive integers  $x_1, x_2, \dots, x_n$  is *equally partitionable* if there exists an index set  $I \subseteq \{1, 2, \dots, n\}$  such that

$$\sum_{i \in I} x_i = \sum_{i \notin I} x_i.$$

For example, suppose the list of integers is  $x_1 = 14, x_2 = 10, x_3 = 5, x_4 = 7, x_5 = 2, x_6 = 4, x_7 = 6$ . Index set  $\{1, 6, 7\}$  equally partitions that list since  $x_1 + x_6 + x_7 = 14 + 4 + 6 = 24$  and  $x_2 + x_3 + x_4 + x_5 = 10 + 5 + 7 + 2 = 24$ .

**Definition 13.8.** The Partition Problem (PP) is the following decision problem.

**Input.** A list  $x_1, x_2, \dots, x_n$  of positive integers.

**Question.** Is  $x_1, x_2, \dots, x_n$  equally partitionable?

**Theorem 13.3.**  $PP \in NP$ .

**Proof.** List  $x_1, x_2, \dots, x_n$  is equally partitionable *there exists* an index set  $I$  so that

$$\sum_{i \in I} x_i = \sum_{i \notin I} x_i.$$

That suggests using  $I$  as the evidence.

<b>Evidence checker for PP</b>	
<b>Input</b>	List $x_1, x_2, \dots, x_n$ of positive integers
<b>Evidence</b>	Index set $I \subseteq \{1, \dots, n\}$
<b>Requirement</b>	$\sum_{i \in I} x_i = \sum_{i \notin I} x_i$

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### 13.5 Every problem in NP is computable

**Theorem 13.4.** If  $A \in NP$  then  $A$  is computable.

**Proof.** Suppose that  $A \in NP$ . Let  $c(e, x)$  be a polynomial-time evidence checker for  $A$ . By the definition of a polynomial-time evidence checker, there is an integer  $k$  so that  $x \in A$  if and only if there exists a string  $e$  with  $|e| \leq |x|^k$  and  $c(e, x) \cong 1$ .

An algorithm can decide whether  $x \in A$  by computing  $c(e, x)$  for every string  $e$  where  $|e| \leq |x|^k$ , answering yes if any of those yields 1.

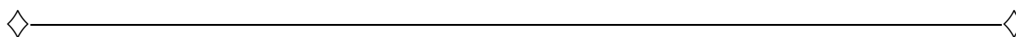
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### 13.6 Every problem in P is also in NP

**Theorem 13.5.** Every language that is in P is also in NP.

**Proof.** Suppose that  $A$  is a language in  $P$ . By definition, that means there is a polynomial-time algorithm  $\text{inA}(x)$  where  $\text{Run}(\text{inA}, x) \cong 1 \leftrightarrow x \in A$ . The following is a polynomial-time evidence checker for  $A$ . It does not need the evidence, so it ignores the evidence.

Evidence checker for $A$	
<b>Input</b>	$x$
<b>Evidence</b>	any string $e$
<b>Requirement</b>	$\text{Run}(\text{inA}, x) \cong 1$



### 13.7 The $P = NP$ question

Think of a problem in  $NP$  as a kind of puzzle. Solving a puzzle requires finding a solution, which amounts to evidence that the puzzle has a solution. Often, the solution for a puzzle in the newspaper or a book is provided, and peering at the solution is much less time consuming (though less satisfying) than finding the solution yourself.

Theorem 13.5 tells us that  $P \subseteq NP$ . But is  $NP \subseteq P$ ? If  $NP \subseteq P$ , then, at least up to a polynomial, peering at the solution is not helpful; you can just find the solution yourself.

If  $NP \subseteq P$  then  $P = NP$ . Surprisingly, nobody knows whether  $P = NP$ . It is widely *conjectured* that  $P \neq NP$ , but we have already seen that a conjecture can stand for over 200 years only to be overturned.

[prev](#)

[next](#)